

Art Progression

Purpose of Study:

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims: The national curriculum for Art aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms

Key Reception Year Education programmes/Development Matters	NC Key Objectives Coverage in KS1	NC Key Objectives Coverage in LKS2	NC Key Objectives Coverage in UKS2
The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe.	By the end of each key stage, pupils are expected to know, apply and understand the matters, skills and processes specified in the relevant programme of study.	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	
<u>Exploring and developing ideas</u> ● Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: pencils for drawing and writing, paintbrushes. ● Explore, use and refine a variety of artistic effects to express their ideas and feelings	<u>Exploring and developing ideas</u> ● to use a range of materials creatively to design and make products ● to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	<u>Exploring and developing ideas</u> ● to create sketch books to record their observations and use them to review and revisit ideas	<u>Exploring and developing ideas</u> ● to create sketch books to record their observations and use them to review and revisit ideas
<u>Techniques</u> ●	<u>Techniques</u> ● to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	<u>Techniques</u> ● to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	<u>Techniques</u> ● to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
<u>(Myself as an) Artist</u>	<u>Artists</u>	<u>Artists</u>	<u>Artists</u>

• Create collaboratively, sharing ideas, resources and skills.	● about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	● about great artists, architects and designers in history	● about great artists, architects and designers in history
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